TOWN OF ROCK HALL

Mayor & Council Regular Business Meeting
Wednesday, November 10, 2021
(Moved up from November 11 – Veteran's Day Holiday)
6:00PM
St. John's Hall

REMOTE ACCESS OPTIONS

To Watch & Listen – use the Town's Live Stream Webcast – rockhallmd.gov **To Listen and Speak** – use a phone.

Dial: 1-872-240-3212 Access Code: 949-645-733

To Watch Listen & Speak – use a computer or tablet with video and microphone, or a smart phone

and use GoToMeeting app at

https://global.gotomeeting.com/join/949645733

First time users https://global.gotomeeting.com/install/949645733

AGENDA

6:00 Call to Order

Blessing

Pledge of Allegiance

Review & Approval of Agenda

Approval of Minutes

Regular Business Meeting Minutes – October 14, 2021 Closed Session Meeting Minutes – October 14, 2021 Special Workshop Meeting – October 19, 2021 Closed Session Meeting Minutes – October 19, 2021

Check Presentation from Beth Dunn - Main Street Committee

Swearing in New Museum Board Member – Adrienne Hicks

COVID Update

Correspondence

7:10

Administrative Reports

Museum Board

	, tarring to a trop or to		
6:15	Financial Report	Clerk/Treasurer Loller	
6:25	Police Report	Police Chief Dempsey	
	Department / Board Reports – Council Liaisons & Town Manager		
6:35	Street & Sanitation	C. Jones	
6:40	Water	T. Edwards	
	Sewer	J. Cook	
6:45	Parks & Recreation	C. Jones	
6:55	Planning & Zoning	E. Collyer	

D. Jacobs

7:15	Communication Board	D. Jacobs
7:20	Transportation	D. Jacobs
7:20	Ethics Board	E. Collye

7:25 Other Organizations – meeting updates

7:30 Events

7:35 Old Business

American Rescue Plan (ARP) – Spending Plan / Budget Adjustment Town Hall Options Update

New Business

Potential Line Item FY22 Budget Adjustments

For the Good of the Town – Citizen Commentary

Next Meeting Dates

- Thursday, December 9, 2021 Mayor & Council Regular Business Meeting
- Monday, November 29, 2021 Utilities Board Meeting and Mayor & Council Regular Workshop Meeting
- Special Workshops if needed TBD
 - o Town Hall Building Discussions/Plans

Adjournment